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(57) **ABSTRACT**

A user input requesting a route that satisfies particular criteria (e.g., a route to one or more destinations) in a virtual world is received. A route from the current location of the user in the virtual world that satisfies the criteria is determined, and an indication of this route is displayed to the user. The indication of the route is displayed in a gameplay mode in which the user can immerse himself or herself in the virtual world. The indication of the route can be a multi-purpose indication, such as additionally indicating where it is recommended that the user accelerate or brake in a racing game. The user input can be received while the user is in the gameplay mode, allowing the user to remain immersed in the virtual world while requesting the route.

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